Unique Features

Unicode Universal Language

Unicode objects are based on the Unicode Character Encoding System. There are four different types of Unicode Objects- Unicode Text, Unicode Indicator Lights, Unicode Indicator Buttons and Unicode Multi-state Indicator. These objects are exactly the same as their non unicode counter part objects except with an ability to use international languages..

What is a Unicode System?

It is a character encoding system and can be used to create and place multilingual text using any font/script available on your PC.

Why use Unicode Text object vs. Static Text object?

Static Text object allows the user to display static text on a screen in only one custom font for Toughpanels with pre-set sizes of 6x8, 8x16, 8x32 etc.

Whereas with Unicode Text object, users can use any font in any size already installed on the user PC. Unicode Text object also allows the user to enter static text in any supported International Language including complex script (e.g. Chinese) and right-to-left languages (Thai, Arabic etc).